

GDDG 2017



01-03/SEP/2017

INFFELDGASSE 25/D
8010 GRAZ, AUSTRIA



Game Dev Graz

ORGANIZED BY



SCHEDULE

Times in CEST

Friday: VR Playful Art at Space02, Kunsthaus Graz (doors 15:00, exhibition + drinks 17:30)

16:00		Elisabeth Schlögl	Assistant Curator Kunsthaus Graz	VR Through Artists' Lenses
16:15		Panel		VR Wondering, with Alen Ladavac, Tristan Schulze, Johanna Pirker, Reni Hofmüller, Kris Staber and Robert Glashüttner

Saturday: TU Graz, Inffeldgasse 25/D

9:00	Registration + Coffee			9:45 Welcome by Game Dev Graz
10:00		Dan Da Rocha	Managing Director Toxic Games	Playing with Cubes Again: The Making of Q.U.B.E. 2
10:45		Gregor Eigner & Stefan Srb	Mil'pu'mi Games	The Lion's Song Post Mortem - Five Successes and Five Failures
11:15		Dietmar Hauser	Head of Programming Sproing Interactive Media GmbH	The Rocky Journey to Kiss - Rock City
11:30		Rainer Angermann	Co-founder Rarebyte	Designing and Producing Games for Live Masses
11:45		Alain Xalabarde	Freelance Game Designer A-line Games	Games & Films: A Love Story
12:00	Coffee Break ☕ and play games 🎮			
12:30		Lorenz Jäger	Graz University of Technology	VR Content Creation
12:45		Wolfgang Tschauko	Freelance	Body presence in VR
13:00		Alexander Grenus	Game Designer stillalive studios	Turning Stupidity into Games
13:15		Philomena Schwab	Game Designer Stray Fawn Studio	How to build a supportive community around your game
14:00	Lunch Break 🍷 and play games 🎮			
15:00		Daniela Hauswirth	Bongfish GmbH	OMG! my mobile game rocks! How to turn it into CA\$H?
15:30		Erika Inzitari	Esoteric Software	Dance puppets, DANCE! - How the Spine sausage is made
16:00		Ronald Haider	Founder Crafty Studios	The Daily God Mode and Responsibility
16:30		Patrick Klug	Co-Founder and Director Greenheart Games	Dear Unity game dev dinosaurs: Let's catch up on 10 years of C# improvements
17:00	Coffee Break ☕ and play games 🎮			
17:30		Michael Haberl	Xendex	Mobile Games Distribution outside Google and Apple: Alternative small app stores
17:45		Srđan Laterza	Freelance	Exploring the city with gamified chatbots
18:00		Silvia Wipfler	Warhorse Studios, Freelance	Job Application Demystified: how to apply and get hired
18:15		Joshua Hollendonner	Stuffed Wombat	All by myself
18:30		Clemens Scott	Co-founder, Lead Artist Broken Rules	Happy Inside the Box: The Art of 'Old Man's Journey'

19:00 Beer & Games, 21:00 After Show Party at mo.xx, Sunday: Buschenschank Tour

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PARTNERS



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